

Learn

Pathfinder - Saturday, June 27 - 9am to 10am

Graphic Novel & Gaming Stage - Exhibit Hall

The Pathfinder roleplaying game not only encourages kids to read, it fosters cooperative play, goal setting and evaluation. More libraries are running the Pathfinder roleplaying game, attracting a kids and exploring new ways to educate and enlighten. Learn more about the Pathfinder gaming network.

Academy of Games - Saturday, June 27 - 11am to 12pm

Graphic Novel & Gaming Stage - Exhibit Hall

Uwe Eickert, representing the Academy will discuss what makes a game an effective learning tool. Well designed games engage youth in a decision making process with anticipation and resolution cycles hooking them into wanting to play and explore the game's subject matter in greater depth.

Beyond the Game Night /GameRT Board Meeting - Saturday, June 27 - 3pm to 5pm

Moscone Convention Center 133 (N)

Models for gaming services in academic libraries focus on two areas: collections and undergraduate events. These models fell short when applied to our environment so we adapted our approach to reflect the needs of our campus community.

LITA Game Making Interest Group - Sunday, June 28 - 10:30am to 11:30am

Marriott Marquis San Francisco Sierra Suite J

During the meeting, we will have two presentations and a group discussion about games and design in libraries. Brian Mayer will talk on designing his award winning game Freedom: The Underground Railroad and Kyle Felker will discuss creating Library Quest.

GameRT Sharing Sessions - Sunday, June 28 - 1pm to 2pm

Gaming Lounge - Exhibit Hall

Come learn about amazing gaming programs from libraries across the country in this one hour sharing session. Guest speakers include: Breanne Kirsch on Games and Instruction, Laura Bos on incorporating games, Diane Robson on video game collection development, Brian Mayer on game design and Tom Vose on tabletop RPG's



Games and Gaming Round Table

Learn how to use games in your library at <http://www.ala.org/gamert!>

Join the GameRT along with our guests: Fantasy Flight and Academy Games at **Booth 207** in the Graphic Novel and Gaming Area on the Exhibit Floor.

Play

ALAPlay - Friday, June 26 - 7:30pm to 10pm

Marriott Marquis San Francisco, Yerba Buena Salon 07

Make your way to ALAPlay for a free evening of open gaming, learning and exploration. Join Paizo, Fantasy Flight, Academy Games and Word Winder. Meet local game designers and help games in development at our Unpub area too.

Open Gaming - Friday through Monday, June 25 to 28

Gaming Lounge - Exhibit Hall

Come to the Lounge, grab a seat and play! The Games and Gaming Roundtable will have a selection of games from their game library that you can play. Or bring a game of your own to setup and play. Open gaming is a great way for you to play at ALA.

Academy Game Demos - Saturday and Sunday, June 26 & 27

Gaming Lounge - Exhibit Hall

Academy Games is publisher of multiple award winning historical games including: Freedom: The Underground Railroad, 1775: The American Revolution and 1812: The Invasion of Canada. Stop by to explore and play some fantastic and educational games.

Fantasy Flight Game Demos - Saturday and Sunday, June 26 & 27

Gaming Lounge - Exhibit Hall

Fantasy Flight Games are the publishers of Battlestar Galactica, the Game of Thrones, Star Wars and Lord of the Rings Living Card Games, Cosmic Encounter and much more. Stop by to explore and play the rich, thematic games of Fantasy Flight.

Paizo Publishing Demos - Saturday, Sunday & Monday, June 26, 27 & 28

Gaming Lounge - Exhibit Hall

Paizo Publishing specializes in game aids and adventures for the Pathfinder Role-Playing world. Stop by to play the rich, thematic gameplay of the Pathfinder Role Playing game or the Pathfinder Adventure Card Game.