Game RT Board Meeting - January 8, 2020 | 11 AM-12 PM EST

In Attendance:

- Tina Coleman (Staff Liaison)
- Jennifer Bartlett (Pass President) x
- Jessica Parij (President) x
- Thomas Vose (President Elect) x
- Erica Ruscio (Secretary) x
- George Bergstrom (Treasurer) x
- Tricia Boucher (Member at Large) x
- Jessica Spears (Member at Large) x
- Dan Major (Member at Large) x
- Rebecca Strang (Member at Large) x

Also Made an Appearance:

- Gina Marie Kromhout (ALA Councilor) x
- Ed Garcia (ALA Presidential Nominee) x
- Lessa Kanani'opua Pelayo-Lozada (ALA Presidential Nominee) x

There were also five other members present.

Discussion Recap

- 1. ALA Presidential Candidates we had a visit from two of the three ALA Presidential Candidates who shared with us who they were, why they are running, and why they care about the Games & Gaming Roundtable. Don't forget to vote, come March!
 - a. Ed Garcia (pronounced gar-sha), currently the Director of the Cranston Public Library in Rhode Island in RI, and current member of the ALA Executive Board, shared his thoughts: Ed has been a member of GameRT since 2011, and is a lifelong gamer who has been playing Dungeons & Dragons for 40 years. He believes gaming is super important for communities because it fosters teambuilding and collaboration, and it is great activity. To read more about his campaign, please visit his website.
 - b. Lessa Kanani'opua Pelayo-Lozada is currently the Adult Services Assistant Manager at the Palos Verdes Library District in Southern California and the Executive Director of the Asian/Pacific American Librarians Association. GameRT has helped her to justify her own tabletop games in libraries... She likes using IGW to build relationships and find common ground... this bridge that RTs build for ALA is important for more collaboration overall. To read more about her campaign, please visit her website.

2. ALA Midwinter

a. We are almost ready for the GameRT midwinter panel presentation - the handout is uploaded and the panelists need to do one more rehearsal.

b. Thomas is helping the new member round table run a game night for midwinter -- it will include jack box games and kahoot trivia - January 24th, from 6-8 PM CT

3. Long Range Planning!

- a. Jenn, Tricia, and Alison met for the long range planning committee
- They talked about doing a survey and they are working on that as we speak. Questions will focus on membership needs and wants, as well as testing what folks know about GameRT and its offerings
- c. Jenn will work with Erica to blast it out to membership.
- d. Jenn will email the doc to everyone on the Board.

4. Game On Grant

- a. The press release and web form to apply is live: http://www.ala.org/rt/gamert/game-grants
- b. We need to promote it!
- c. Other than that, there is not much to do until after we get applications!

5. ALA Annual

- a. We need to be prepared for all eventualities and plan for in person and virtual meetings!
- b. Ideas we discussed included gaming events and webinars, an ALA play component to get new members involved (ALA play may not be as feasible without vendor support)
- c. If ALA is in person, we want a full lounge (it will be in Chicago tentatively)
- d. We don't have too much storage capacity at headquarters in Chicago but Rebecca is local and has storage capacity
- e. Thomas thinks we can pull something together quickly, and we have more prep time huzzah! He also shared this link:
 - https://www.amazon.com/Ultimate-Micro-RPG-Book-Tabletop-Games/dp/1507212860

6. Webinars -

- a. We want to begin offering monthly webinars/game nights, alternating between educational webinars and gaming each month
- b. Webinars will be 45 minutes at a time
- c. February 2 = a webinar on the 2021 Game On! grant. Jess S set up the doc to work on with Jess P:
 - https://docs.google.com/document/d/1-DIJY5igle62rSwET01jmU9xjo3aGIqEOkQikmcP Mg8/edit?usp=sharing
- d. The end of February will be a webinar on a gaming topic
- e. The end of March is an education topic
- f. We playfully discussed the possibility of Game talks with alcohol

7. Calendar

- a. We continued our discussion of making a calendar... Connect doesn't work for tentative stuff, so we need to use Google Calendars for that purpose
- b. Erica is making sure everyone has access to the Google Calendar

8. Gina! Report from ALA Council

a. The council resolved its clause on Free Speech - see below

Resolved, that the American Library Association (ALA), on behalf of its members:

- Reaffirms its commitment to free speech and free expression as previously stated in "The Universal Right to Free Expression: An Interpretation of the Library Bill of Rights" and ALA's Policy on Government Intimidation
- Strongly urges U.S. enterprises that allow for social interaction and comments
 on online platforms to resist efforts from governments to suppress speech made
 in defense of democratic values, human rights, and human dignity.
- Urges its members to educate library users about data collection, surveillance, and algorithm bias and how they can be used to chill free expression
- Directs ALA staff to expeditiously publish and distribute this resolution to all ALA members through appropriate channels of communication
- Did not run it past the chinese library association, not specifically calling out china but read between the lines and it is there, long time coming... this will probably go to council to be passed
- b. The ALA Council also moved up its Forward Together initiative timeline... click here to learn about the initiative: https://forwardtogether.ala.org/; click here to read Council notes:
 - http://www.ala.org/aboutala/sites/ala.org.aboutala/files/content/ALA%20CD%2042%20Forward%20Together_FINAL_0.pdf

Stay Up to Date with GameRT!

- games.ala.org the GameRT blog
- Facebook <u>League of Librarian Gamers</u>
- Discord join here: https://discord.gg/Qt66kjSVbN
- Follow our past president, Jenn Bartlett on YouTube!
 https://www.youtube.com/channel/UCdpQ7yO9qVgg Ca7hfD7CTQ
- Stay tuned our next board meeting is on February 12 at 11 AM Eastern Time :)