

Game RT Board Meeting - September 9, 2020 | 11 AM-12 PM EST

In Attendance:

- Tina Coleman (Staff Liaison) x
- Jennifer Bartlett (Pass President)
- Jessica Parij (President) x
- Thomas Vose (President Elect) x
- Erica Ruscio (Secretary) x
- George Bergstrom (Treasurer) x
- Tricia Boucher (Member at Large) x
- Jessica Spears (Member at Large) x
- Dan Major (Member at Large) x
- Rebecca Strang (Member at Large) x

Also Made an Appearance:

- Darren Edwards (IGW Committee) x
- Gina Marie Kromhout (ALA Councilor) x

Also, other members were present as webinar attendees! I did not get an official headcount.

These notes are broken down into two sections: discussion recap, and action items for Board Members

Part I: Discussion Recap

1. International Games Week:

- a. We have updated the press release, updated the IGW logo, and added some print and plays to highlight for IGW. You can find what we have currently at <https://games.ala.org/print-play-games/>
- b. We also have some updated social media images for folks to use on the IGW folder - we will work on putting out a social media marketing package to the membership and beyond to get others to help us market IGW 2020!
- c. Potential hashtags to use were #igw2020 #libgamers #printnplay #gameathome #librarygamers #pnpgames.
- d. Unlike all other committees, the IGW committee term is a full calendar year, not a fiscal year, so this committee will be changing over soon. Dan will be the chair for next term! :)

2. Membership & Volunteers:

- a. Long Range Planning: We still need volunteers for our long range planning committee! You must be a member of GameRT to volunteer, but you can add your dues on at a prorated rate! Want to help us make GameRT more awesome? Volunteer here: <http://www.ala.org/CFApps/volunteer/form.cfm>

- b. Delays: Tina reminded everyone that ALA furloughs and staff working from home have delayed staff ability to address issues, so if you have wonky membership issues, it is being worked on but much more slowly.
- c. Nominations: Jennifer is chair of the Nominating Committee as our Past President... and although she was not here at this meeting, we have been discussing how to encourage people to run! We can put the call out to the GameRT membership... we can also reach out to people directly who we think would be great for the Board... the deadline is December 3 to get nominations before write-ins... It would be great to get as many candidates as possible! And as with committee volunteering, GameRT membership is required, but you can add on GameRT dues at a prorated rate!

3. **Midwinter:**

- a. Registration for midwinter opens November 5 - and all student members can attend virtual for free... Panelists do not need to register but will not have access to any other conference content.
- b. We can get one roundtable session - what do we want to do? The deadline for submission is October 30!
- c. Ideas we discussed included:
 - i. highlighting games that are good for libraries during pandemic.
 - ii. discussing gaming strategies for libraries in a virtual environment.
 - iii. making a panel of game industry professionals and librarians to talk about gaming in libraries during COVID-19
- d. We did not come to a conclusion on whether we also wanted to have a virtual gaming event after midwinter (an informal one).

4. **Game Nights:**

- a. CORE game night: GameRT is working with [CORE](#) to put on a virtual Game Night. The CORE game night planning meeting will be a date between October 21-23. The night of the Game Night is still November 18!
- b. We also have a game night that Rebecca has organized and posted details for on Facebook and on Discord. It is Friday, Oct 23 at 7:30 - 9:30 PM CST. Join us on Discord!

5. **ALA Council Update:** Gina shared updates from ALA Council's [Forward Together](#) Initiative!

- a. RTs need to have at least 1% ALA membership going forward. GameRT IS at 1% so we are good.
- b. The initiative wants to propose a standard by laws for all RTs - this will include standard procedure for budgets, member nomination timelines, etc., but it won't infringe on RT's control over the specifics in their handbooks or the structure of their committee function... Overall though, there is a good focus on internal organizational structure... Gina is always available for questions about forward together...
- c. [Forward Together](#) doing all of this in order to be more valuable to members! Therefore, it is focused on what members want and need... which is their main priority. The goal is to help member engagement and consistency for ease of participation.
- d. Gina invited us to ask questions about the initiative if we have any.

6. To discuss at future meetings:

- a. Websites! We still have a blog and a website... do we want to consolidate so we just have one? We will discuss this after IGW!

Part II: To Dos

- IGW To Dos:
 - Erica and Darren will post as IGW to Facebook, and will replicate the post to put on Twitter and then share it with Tina to put on Instagram.
 - Rebecca will update the list of game print and play resources to share for IGW.
 - Erica will work with George and Darren to put together a survey for after the event to send to all IGW registrants asking how the event went and encouraging new members to sign up. We will get send it as a Google Form to Tina to send out.
 - IGW how did it go / membership join us! reach out to Darren as well!
- Game Night To Dos:
 - Jessica S and Rebecca will attend the planning meeting for the CORE Game Night.
- Midwinter To Dos:
 - Dan will work on a Midwinter proposal - Due October 30.
- For Tina - ALA Staff:
 - Tina is on furlough next week - compile list and email her after 19!

The meeting ended at 12:10 PM EST.